

PROJECT: 8609  
 DATE: 3 DEC 86  
 SESSION: 02  
 SOURCE: 018

START: 1304  
 SANCTUARY: 1310  
 TARGET: 1312  
 FINISH: 1400

COORDINATE: SG1A  
 [REDACTED]

## FRONTLOAD:

" THIS WILL BE THE FIRST TIME THAT YOU HAVE KNOWINGLY BE TARGETTED TWICE TO THE SAME SITE. YOU NEED TO KNOW THAT EXPERIENCE HAS SHOWN THAT IN REPEATED VISITS THE VIEWER TENDS TO CLARIFY SOME IMAGES WHILE ELIMINATING OTHERS ALL TOGETHER. THE SITE IS THE AREA YOU DESCRIBED AS BEING AN OPEN AREA SET IN MOUNTAINS WITH EQUIPMENT, TOOLS, GENERATORS PARKED AROUND THE AREA. THERE WAS A REFERENCE TO A DOME LIKE STRUCTURE. THAT IS THE AREA WE WILL VISIT AGAIN TODAY. "

## NOTES:

① NO INDEMNITIES STATED OR KNOWN.

DRAFT: \_\_\_\_\_

TYPING: \_\_\_\_\_

PROOF: \_\_\_\_\_

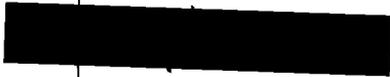
CORRECT: \_\_\_\_\_

OPS: \_\_\_\_\_

2

SG1A

→



★ DARK, something that looked like an ostrich feather. Now its gone. JUST A VISUAL... DARKNESS. SHARP EDGES ON something SHARP CORNER

→ Pull away from the target - Scan the area. Describe

★ FLAT AREA, LINES OF ROCK OUTCROPPINGS. LOW ROCKS ALL AROUND. FLAT AREA LOOKS like its got GRASS, GREEN. NICE LOOKING PLACE. SEEMS TO BE BIG ROCKS, BOULDERS ALL AROUND THIS FLAT AREA. SOME KIND OF GREEN CLEAR AREA GOING BETWEEN THE ROCKS leading into the rocks, SOME BLACK THING WITH RED, YELLOW, ORANGE ON ONE END

→ DESCRIBE THIS THING

★ SLEEK, ROUNDED, streamlined, like a sports car  
CAN'T SEE ALL OF IT, JUST ONE CORNER

→ VIEW IT ALL.

★ BULGING SHAPE WITH NARROW SPOT IN MIDDLE. Bulging at the ends.

→ CONTINUE TO MOVE AROUND

★ A WHOLE BUNCH OF IMPRESSIONS OF CHICKENS AND EGGS. NO IDEA WHAT IT MEANT. SOMEBODY WITH A BLACK HAT OR BLACK HAIR

→ ACTIVITY

★ SEEMS TO BE HOSING SOMETHING DOWN.

→ CONTINUE TO MOVE AROUND.

★ SOME KIND OF BUILDING. LOOKS GREENISH, SMELS LIKE SHARP

3

(continued)

★ FRESH AIR

→ Describe The building

★ TALLER THAN WIDE. TALL, NARROW, THIN, LINES RUNNING up and down, (like) made of wood. INSIDE IS A man, doesn't seem very friendly.

→ Continue to move around. -

★ Building looks (like) it HAS a porch outside. man has a funny shaped head.

→ Describe The porch

★ Wood stairs, wood hand rail, light green. JUST STAIRS

SG1A

→ PAUSE → RE-TARGET 

★ FLASH OF SINGER. BIG BEN . I'M ON A JOY RIDE

SG1A

→ PAUSE → 

★ STANDING WATER, muddy area green. Some Big Black Thing.

→ Describe The Black Thing

★ maybe draped in canvas, saggy shaped, wrinkled

→ Locate The dome like structure

★ I JUST GOT UNDER THE draped thing. its some kinda tube, horizontal. Part of the big black thing. First glance its like an exhaust pipe, but something around. The end of it. Inside The pipe seems wet.

4

- Pause. On your own move around the entire area  
Go to that thing which I am interested
- ★ Seems rounded, really big.
- Describe This Thing.
- ★ Black, dull surface, following something down the road. a feeling of motion. May have gotten off target.
- Pause → I am seeking an area at this site important to ~~me~~ me. [REDACTED] SG1A
- ★ curving up, feeling of being pushed, smooth, paved or black top, feels even. Something sitting there
- Something
- ★ Round, medium tall, blue,
- Continue to describe This something,
- ★ Round, flat top, seem to be several of them  
look like wire mesh of some kind. Impression of basketball net, fence, baseball mask. FEELS like someone behind me and another across from me.  
walking from one place to another
- Continue to seek that thing which interests me.
- ★ An echo sound, like a hollow place.
- Describe This hollow place.
- ★ Shaped like inside of shoe, Round top, flat floor.  
Irregular Round top

5

- Stay in this area, continue to describe it.
- ★ its warm, even lighting, area branches off
- The areas that branch off
- ★ Round ceiling, flat floor, tunnels maybe.  
next looking 57' chas.
- Back to main area - describe -
- ★ Large, curved ceiling, everything looks cream colored. corundum powder, grinding powder, looks like it was spilled, gritty
- other perceptions
- ★ To the right an echoing sound. To the left is deadened sound
- other perceptions
- ★ Dark brown area that has sagging, curve streamlined look, floor is flat but not level.
- NOT level
- ★ rounded, smooth, drops off in different places towards the edge -- I'm really burning up
- FIND the heat
- ★ REALLY, long open area, long hallway, tunnel. still rounded top, not straight, goes back and forth. I can't find straight line in whole

6

→ Other items

★ one item, a man is carrying it. I'll draw a picture.  
one area rough with bumps, leaning, vertical

~~one~~

→ Leaning, vertical

★ Red color, seems well lit

→ Move down one of the tunnels, hallways

★ Wait, open area, things lying around, storage, cream colored, 1st impression is 55 gal drums, round, flat top, some (look) funnel shaped top. Not hot here

→ Pause, move to hallway / tunnel - move down the hallway. Describe your perceptions as you move to the end.

★ Gets narrower, ceiling begins to peak in the middle. somebody carrying something on his back. People going back and forth. Cooler but still hot. Door.

→ other side of door

★ The door has straight lines. light area, long machine. walkway beside the machine.

→ Describe the machine

★ Panels, bolts hold up them on, rods, framework, curved out, framework is straight lines, horizontal straight lines, vertical framework curves with machine. Grey color

→ touch the machine

★ Energy for vibrations, feet like balance vibrations

7  
≡

(continued)

★ It numbs the fingers, grey machine.

→ Purpose

★ No visible purpose, no sound but it feels like  
it vibrates, A Real AI - It's a lot longer than  
I thought. Workers ignore machine.

→ Pause - leave this area -